

Completeness for arbitrary finite dimensions of ZXW-calculus

arXiv:2302.12135

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Lia Yeh, Richie Yeung, Bob Coecke

QPL 2023



QUANTINUUM



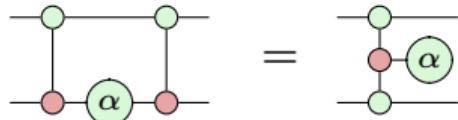
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Preliminaries

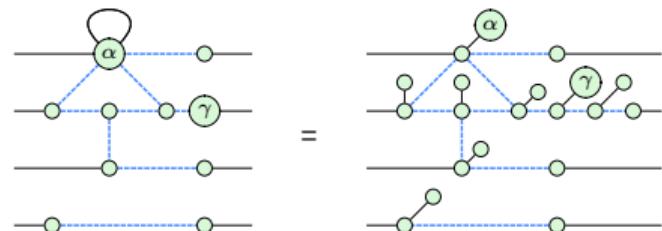
- ZXW-calculus
- Qudits
- Completeness

ZX-calculus

Quantum Circuit Optimisation

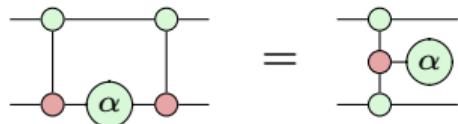


Measurement-Based Quantum Computing

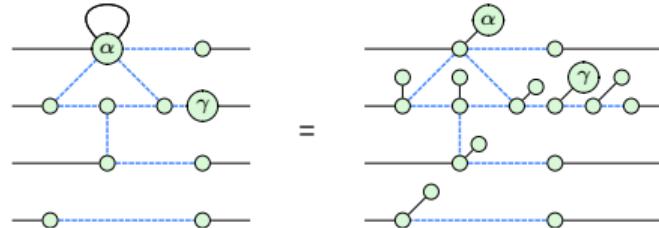


ZX-calculus

Quantum Circuit Optimisation

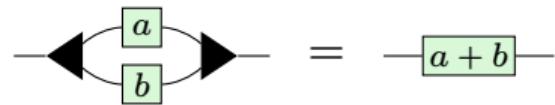


Measurement-Based Quantum Computing

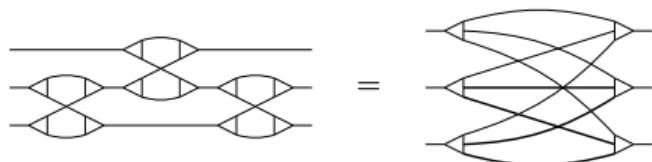


ZW-calculus

Summation

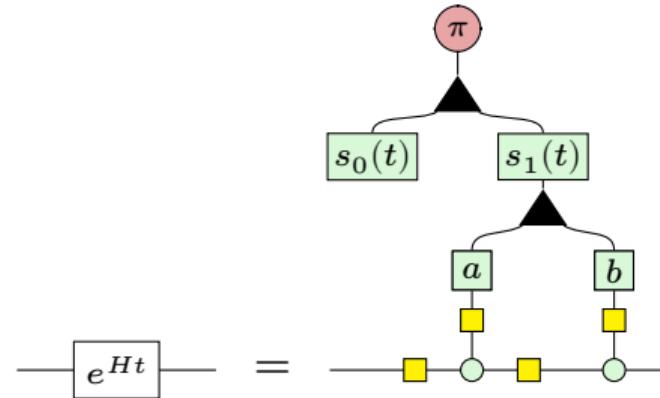


Linear Optical Quantum Computing

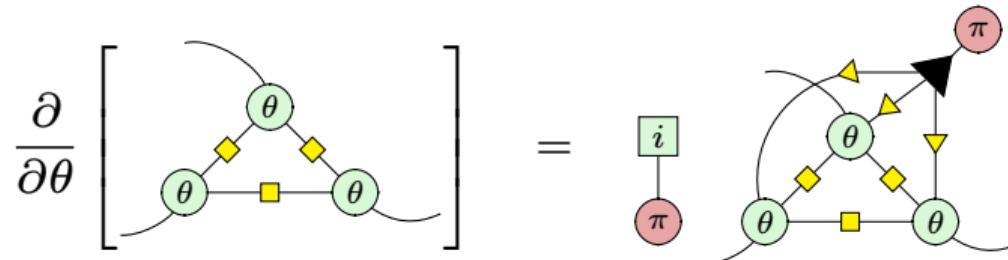


ZXW-calculus

Hamiltonians (Shaikh, Wang and Yeung, 2022)



Differentiation and integration (Wang, Yeung and Koch, 2022)



What are Qudits?

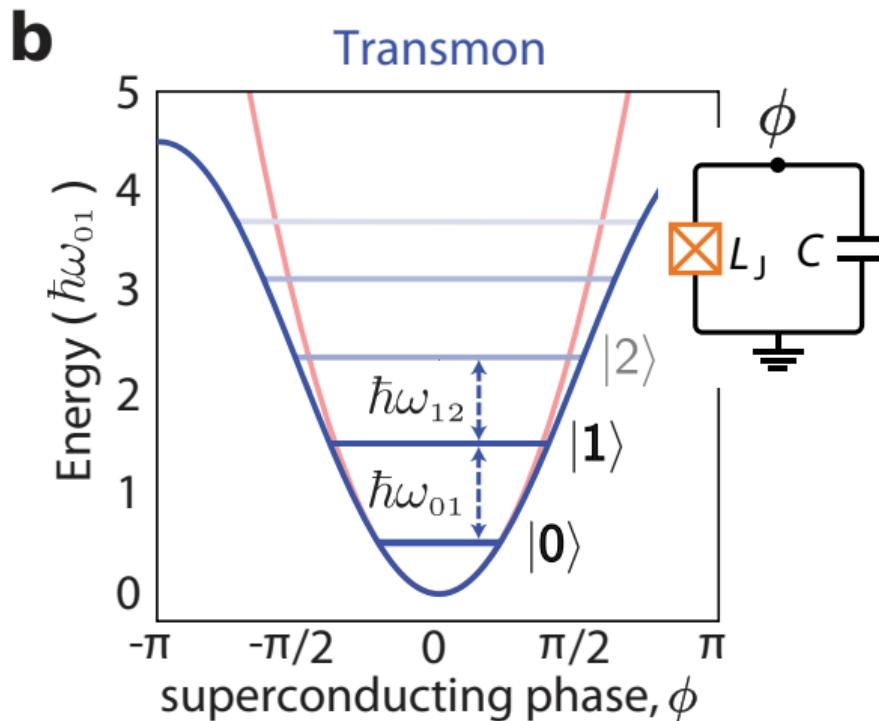
Qubits:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

Qudits:

$$|\psi\rangle = a_0|0\rangle + a_1|1\rangle + a_2|2\rangle + \cdots + a_{d-1}|d-1\rangle$$

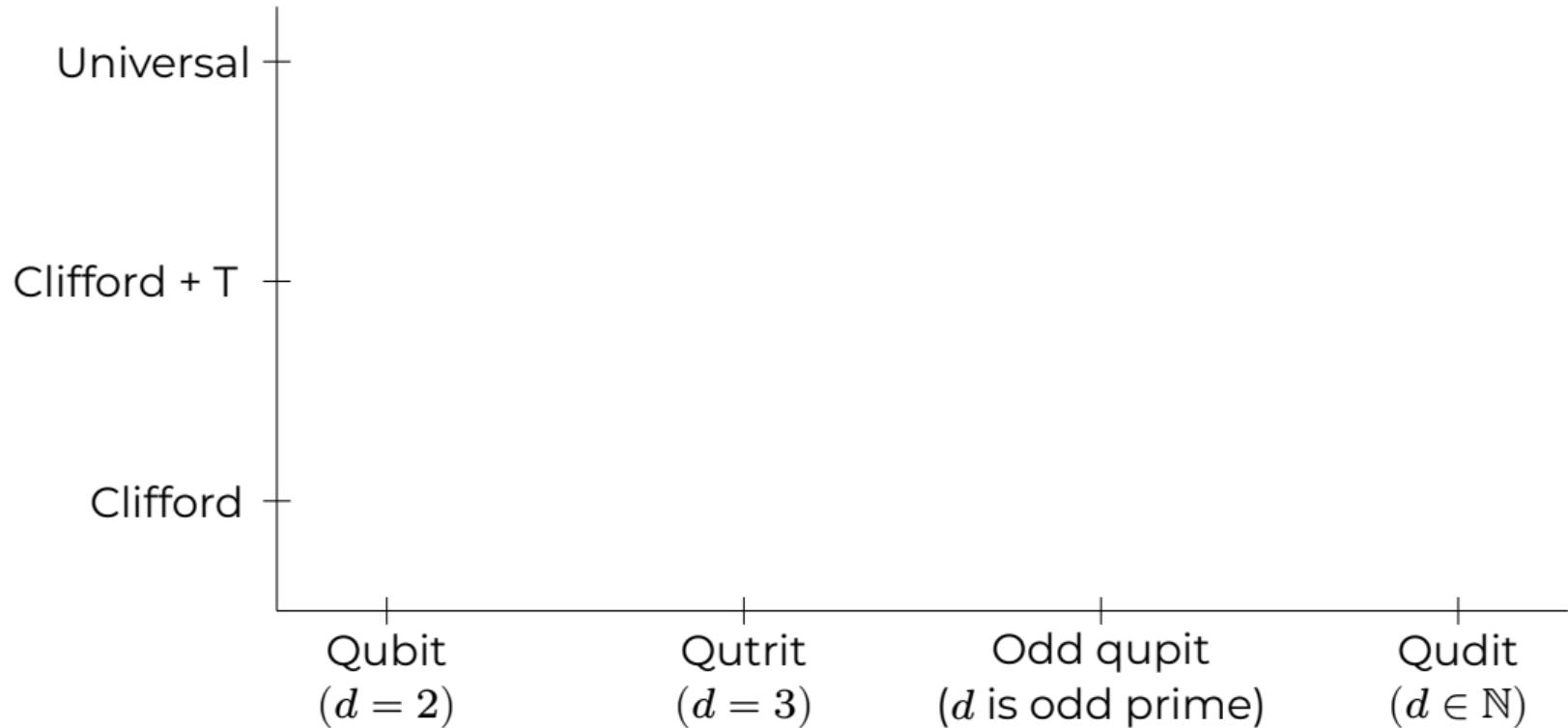
Physical Realisation of Qudits



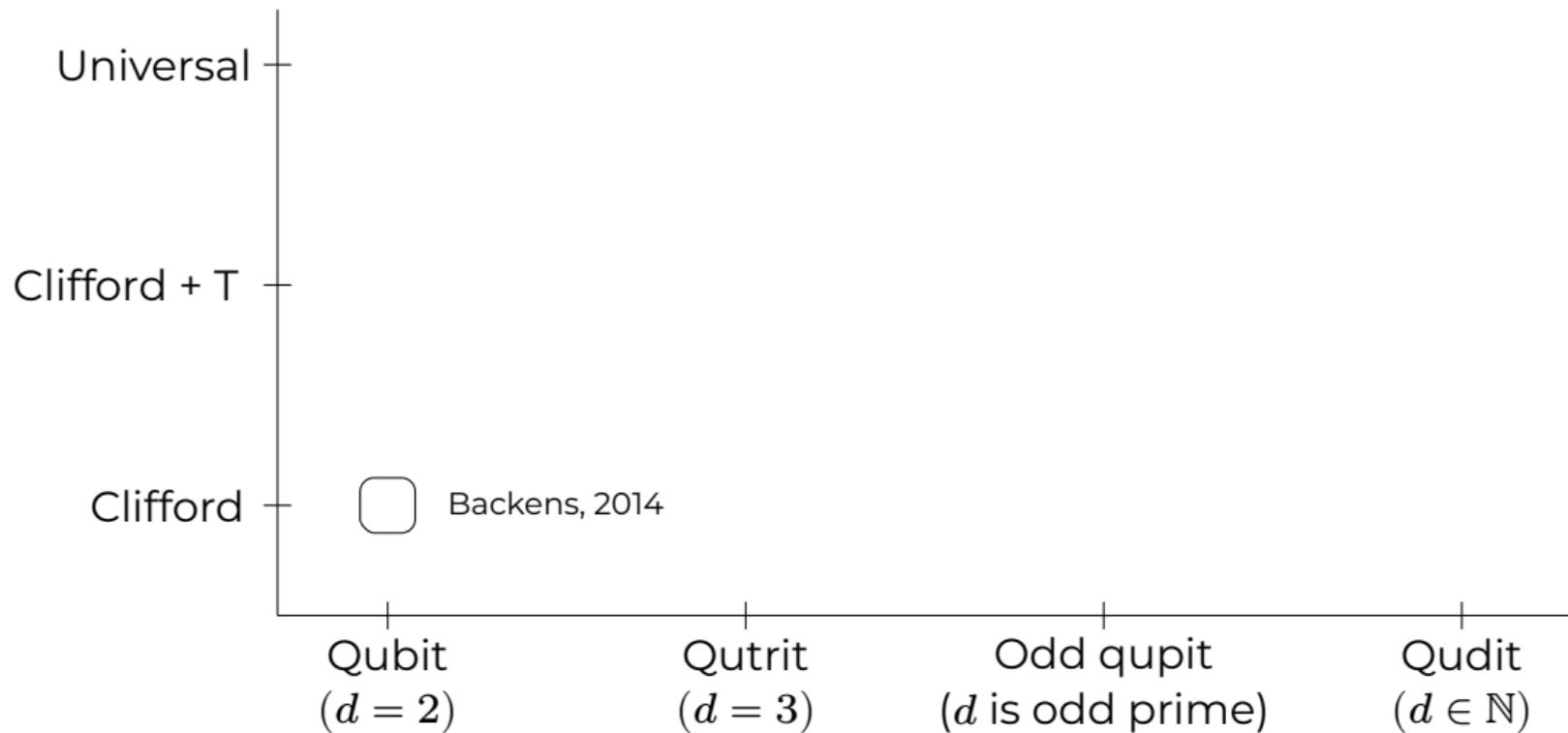
Completeness

If diagrams D_1 and D_2 have the same interpretation,
we can prove $D_1 = D_2$ using the rules of the calculus.

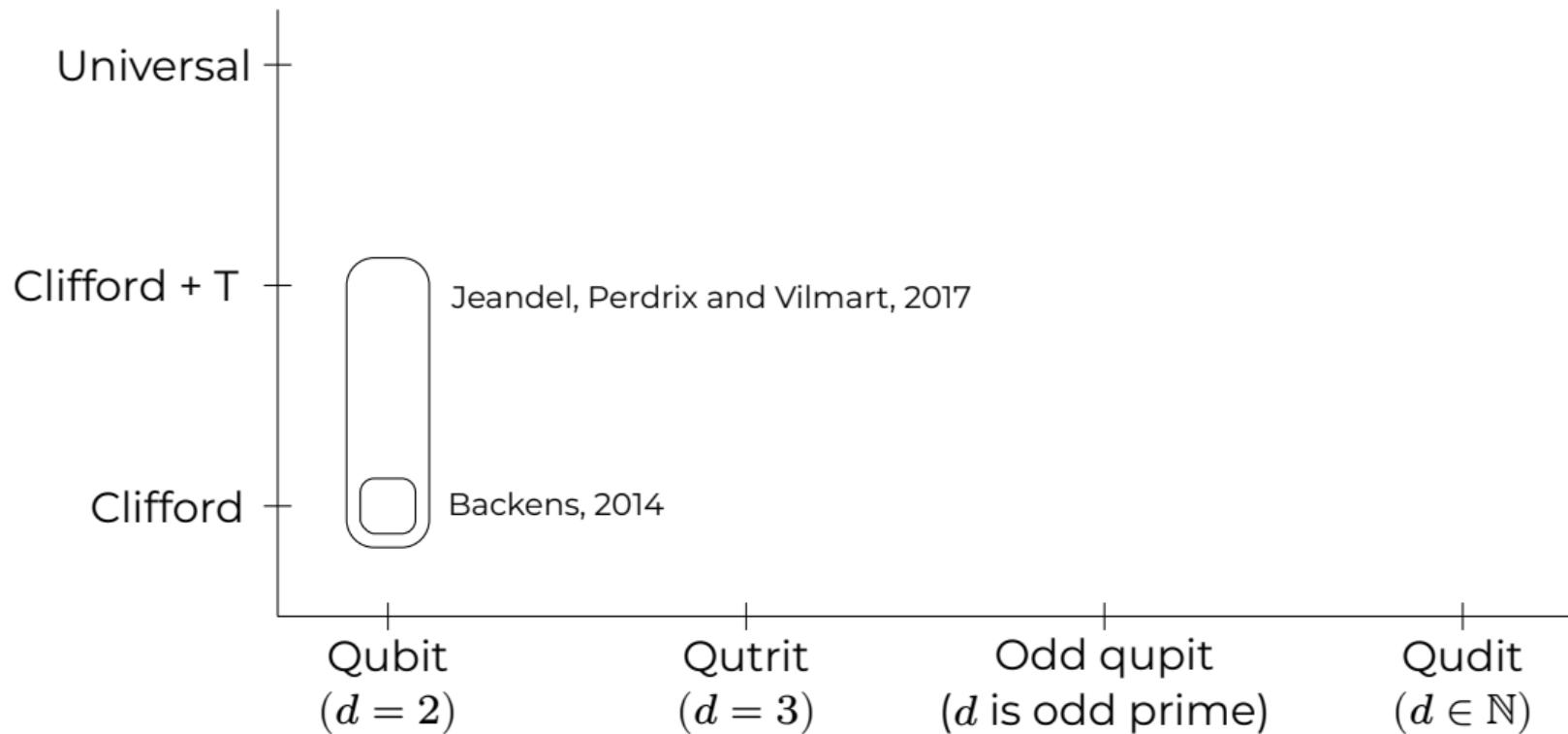
History of Completeness



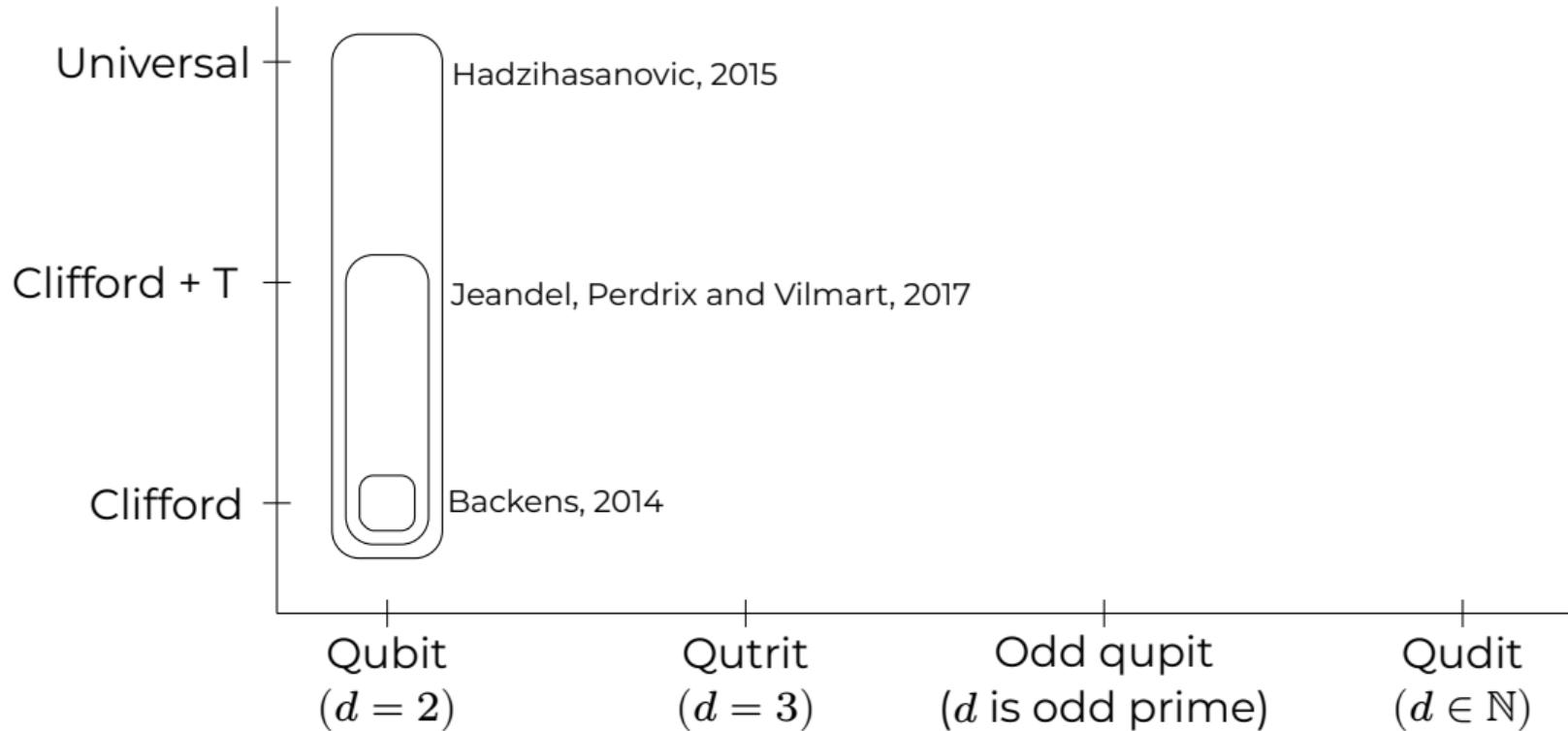
History of Completeness



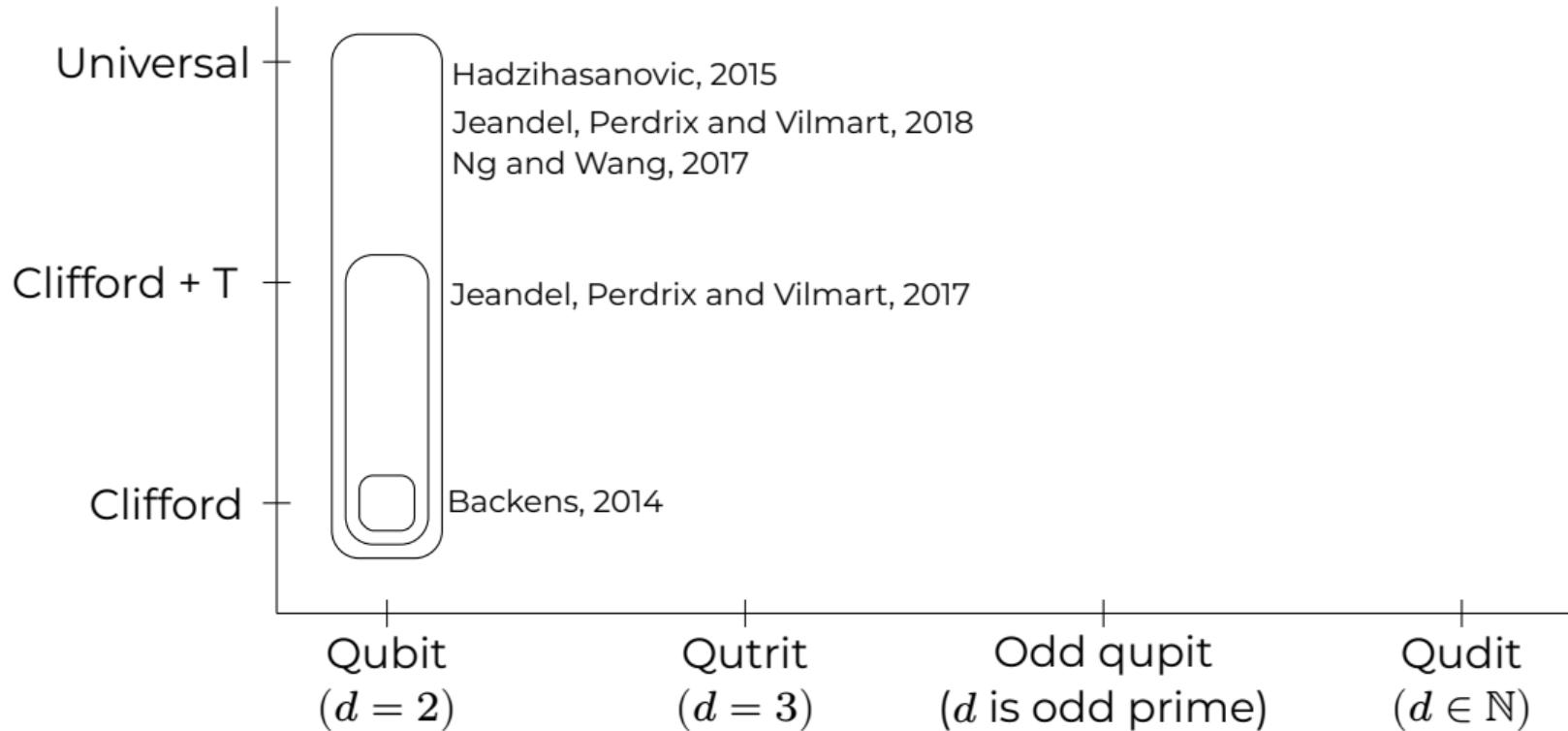
History of Completeness



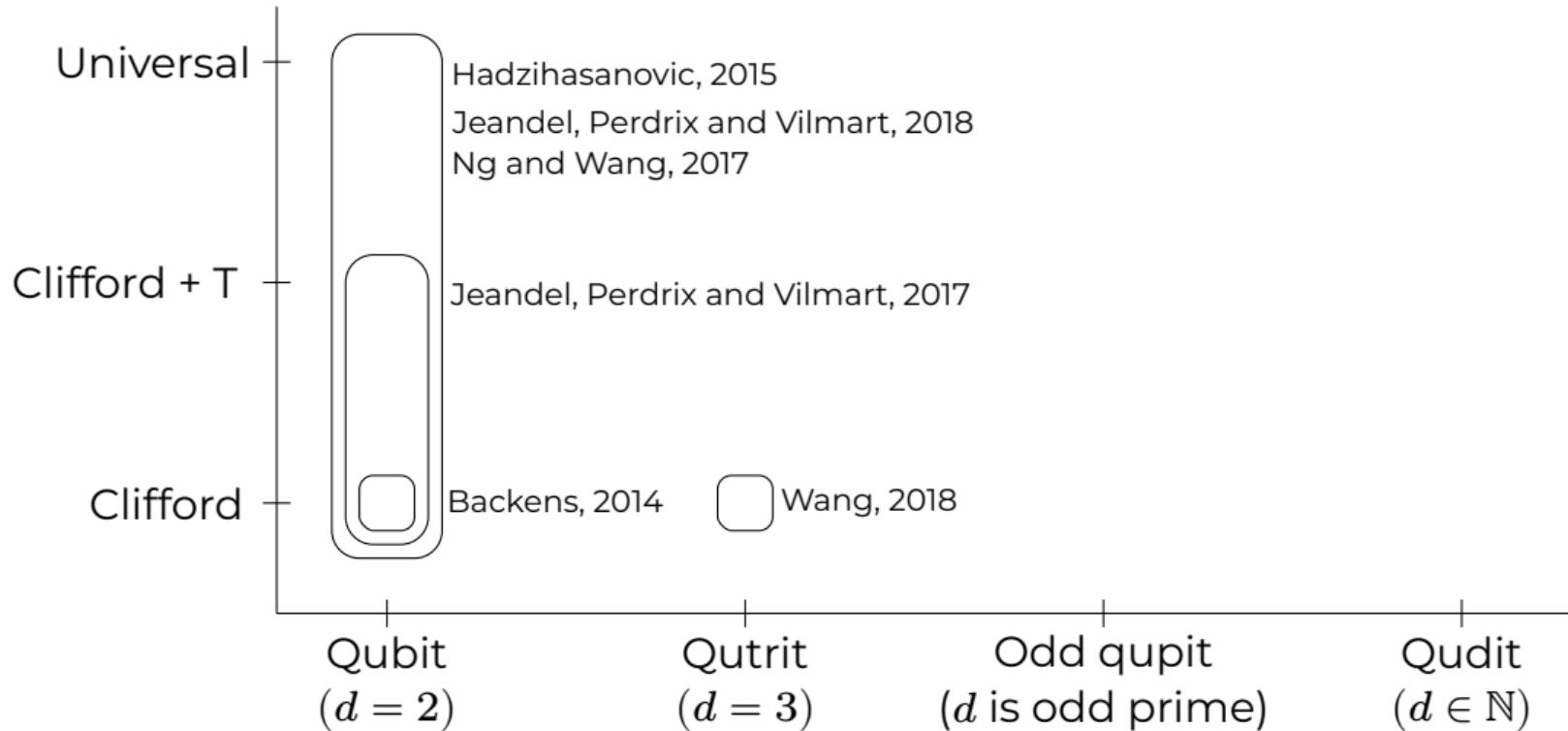
History of Completeness



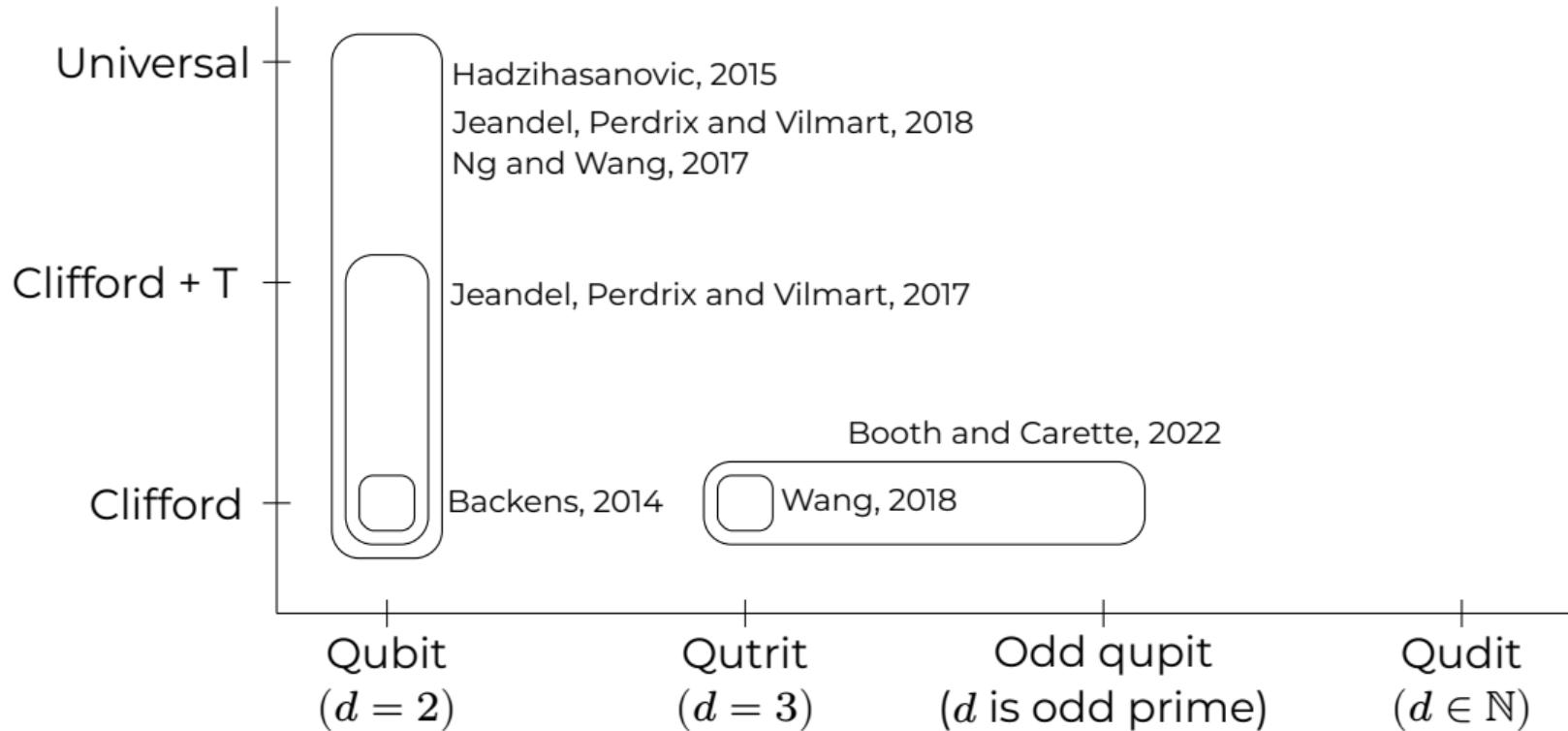
History of Completeness



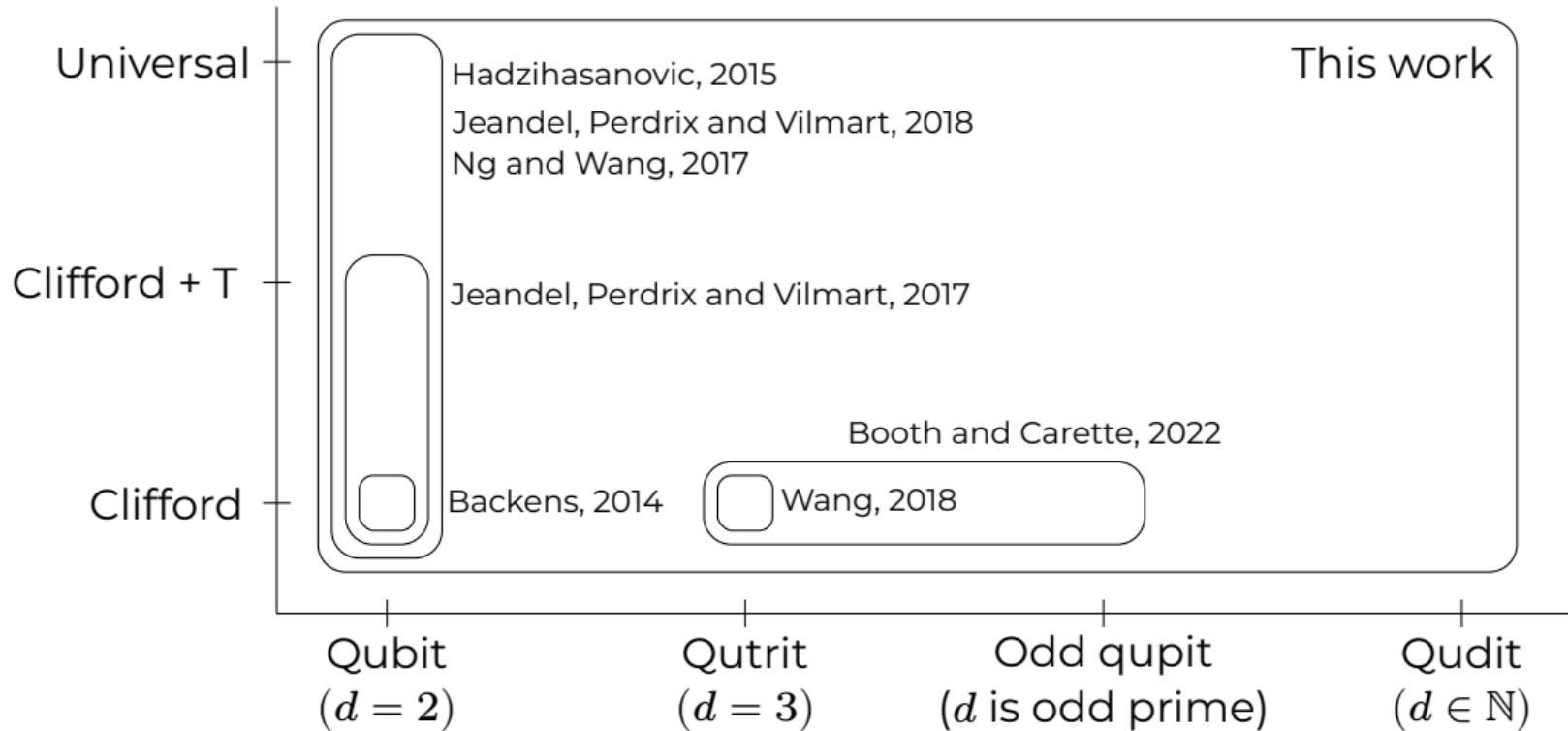
History of Completeness



History of Completeness



History of Completeness



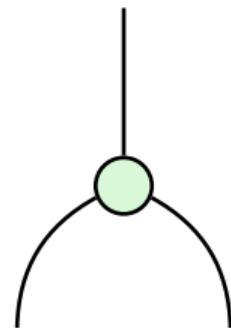
The qudit ZXW-calculus

Standard basis in qudit ZXW

For $0 \leq j < d$,

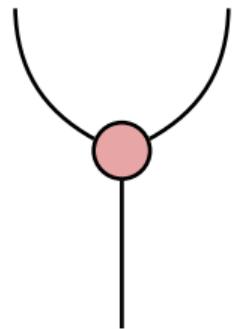
$$\begin{array}{ccc} K_j & \xrightarrow{\llbracket \cdot \rrbracket} & |d - j\rangle \end{array}$$

Z spider

 $\llbracket \cdot \rrbracket \rightarrow$

$|k\rangle \mapsto |k, k\rangle$

X spider

 $\llbracket \cdot \rrbracket$ $|i, j\rangle \mapsto |i + j \bmod d\rangle$

Notation: The multiplier

$$\begin{array}{c} \text{---} \\ |m\rangle \end{array} := \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ |m\rangle \end{array} \xrightarrow{\mathbb{E}[\cdot]} |k\rangle \mapsto |m \cdot k \bmod d\rangle,$$

$$\begin{array}{c} \text{---} \\ |-m\rangle \end{array} := \begin{array}{c} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ |d-m\rangle \end{array}$$

Generator: W node



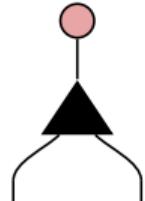
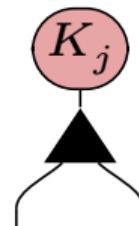
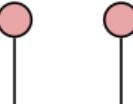
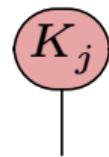
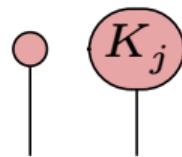
$\llbracket \cdot \rrbracket$

$$\llbracket \cdot \rrbracket \rightarrow |00\rangle\langle 0| + \sum_{i=1}^{d-1} (|i0\rangle + |0i\rangle)\langle i|$$

Generator: W node

 $\llbracket \cdot \rrbracket$

$$\llbracket \cdot \rrbracket \mapsto |00\rangle\langle 0| + \sum_{i=1}^{d-1} (|i0\rangle\langle i| + |0i\rangle\langle i|)$$

 $=$  $=$  $+$ 

Understanding the Z box

Z spider:

$$\begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \alpha \quad \xrightarrow{\mathbb{E}[\cdot]} \quad \begin{bmatrix} 1 & 0 \\ 0 & e^{i\alpha} \end{bmatrix}, \quad \text{where } \alpha \in \mathbb{R}.$$

Z box:

$$\begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} a \quad \xrightarrow{\mathbb{E}[\cdot]} \quad \begin{bmatrix} 1 & 0 \\ 0 & a \end{bmatrix}, \quad \text{where } a \in \mathbb{C}.$$

Understanding the qudit Z box

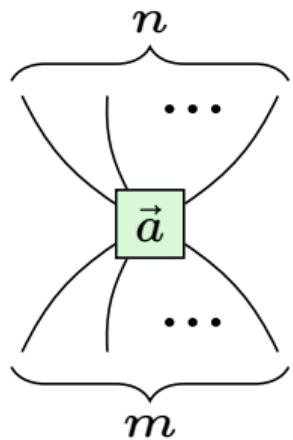
Qubit Z box: for $a \in \mathbb{C}$,

$$\begin{array}{c} | \\ \square \\ | \end{array} \xrightarrow{\llbracket \cdot \rrbracket} \begin{bmatrix} 1 & 0 \\ 0 & a \end{bmatrix}$$

Qudit Z box: for $\vec{a} = (a_1, a_2, \dots, a_{d-1}) \in \mathbb{C}^{d-1}$,

$$\begin{array}{c} | \\ \square \\ | \end{array} \xrightarrow{\llbracket \cdot \rrbracket} \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & a_1 & 0 & \cdots & 0 \\ 0 & 0 & a_2 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & a_{d-1} \end{bmatrix}$$

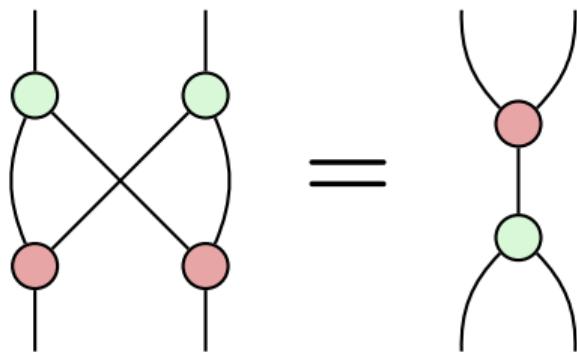
Generator: Z box


$$\vdash \llbracket \cdot \rrbracket \mapsto \sum_{j=0}^{d-1} a_j |j\rangle^{\otimes m} \langle j|^{\otimes n},$$

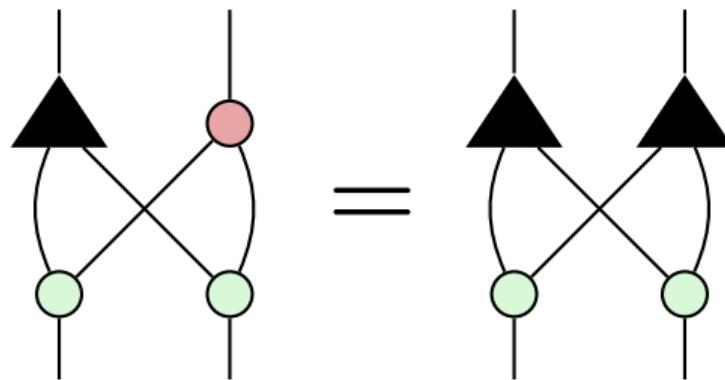
where $\vec{a} = (a_1, \dots, a_{d-1}) \in \mathbb{C}^{d-1}$

and $a_0 := 1$

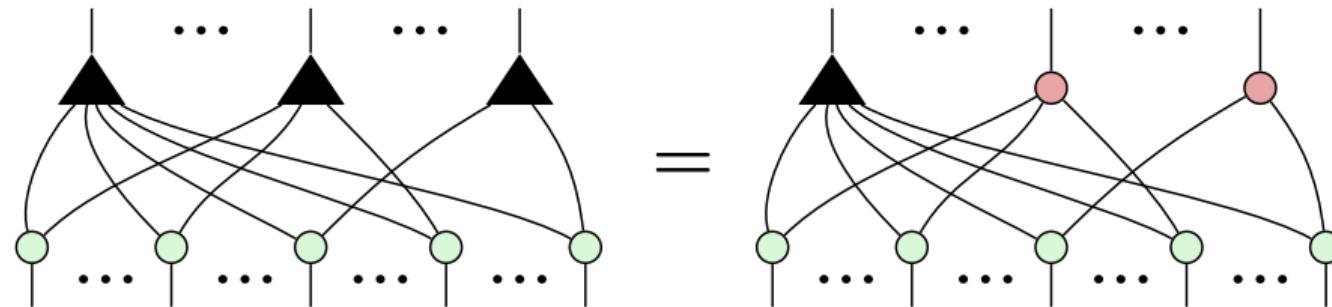
Rule: Bialgebra



Rule: Trialgebra

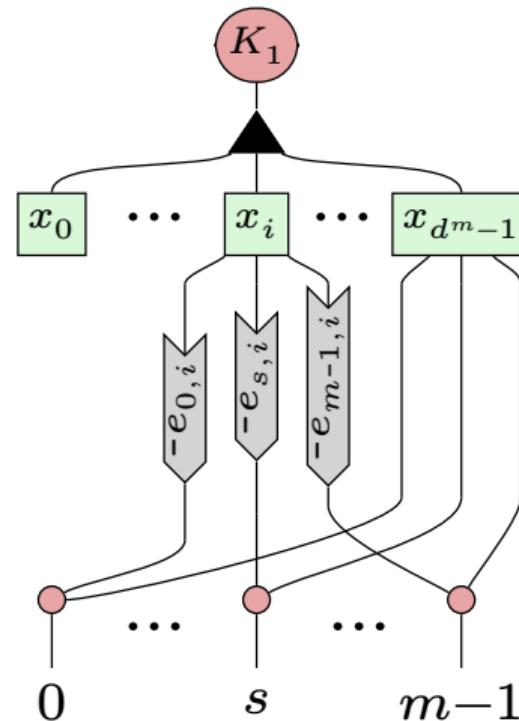


Generalised Trialgebra



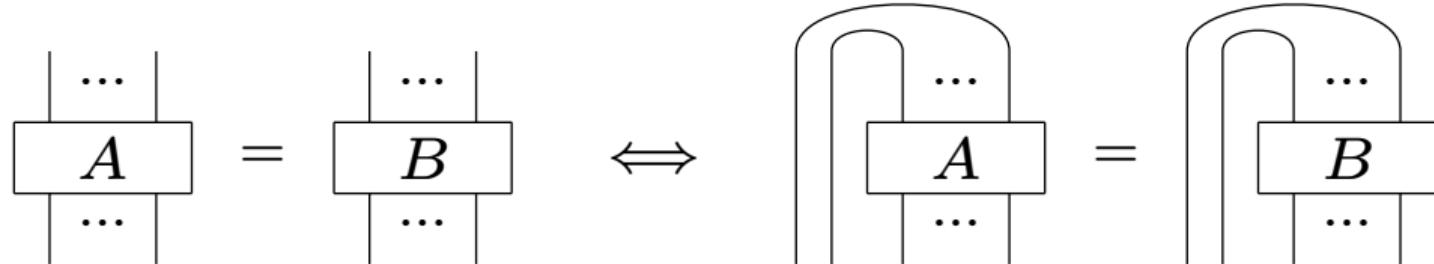
A Normal Form

$$\begin{pmatrix} x_0 \\ \vdots \\ x_i \\ \vdots \\ x_{d^m-1} \end{pmatrix}$$



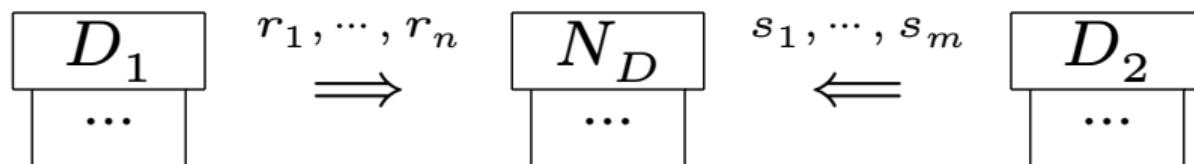
Completeness proof

Map-state duality



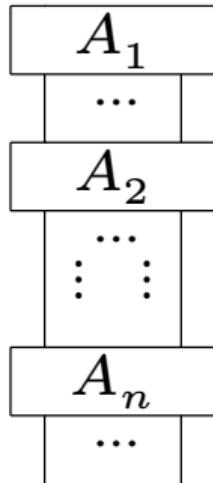
Completeness using a normal form

If $\llbracket D_1 \rrbracket = \llbracket D_2 \rrbracket$, then:

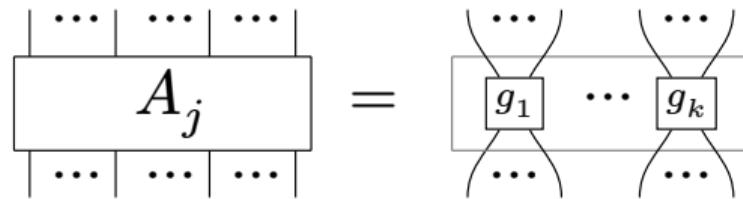


Note: Structure of states

Each state diagram has the following structure:



with



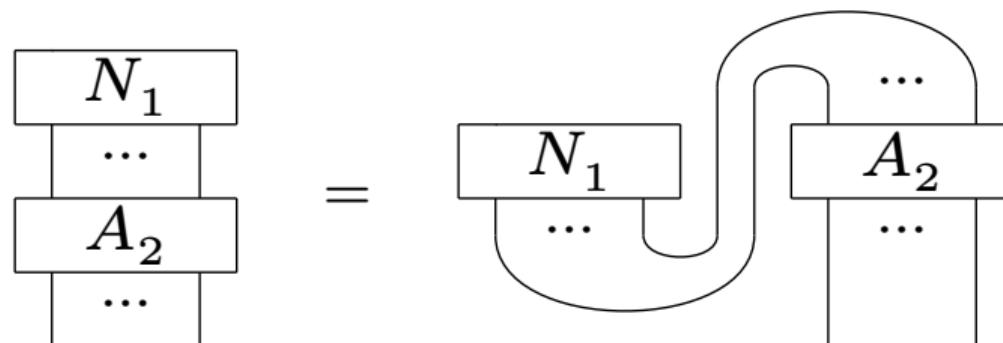
where g_1, \dots, g_k are generators.

State \Rightarrow normal form I.

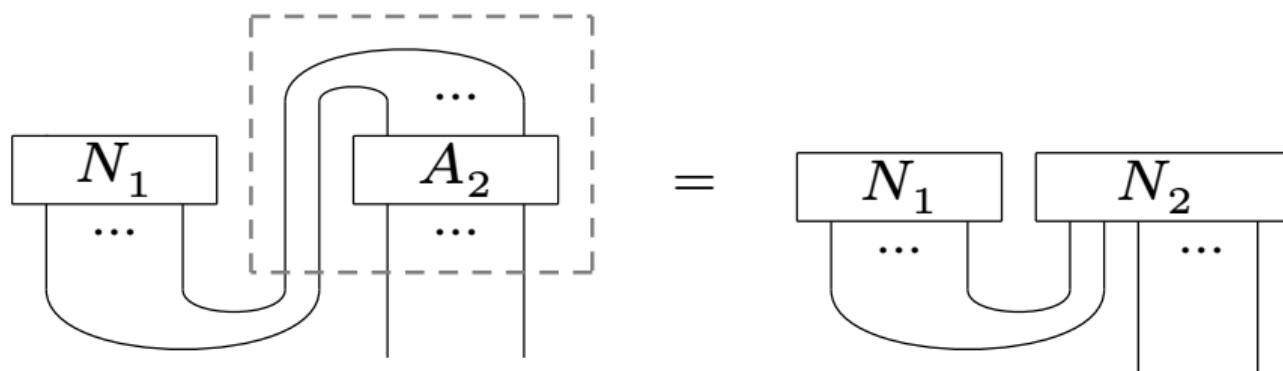
$$\boxed{A_1} \quad = \quad \boxed{N_1}$$

$\vdots \quad \dots \quad \vdots \quad \dots \quad \vdots$

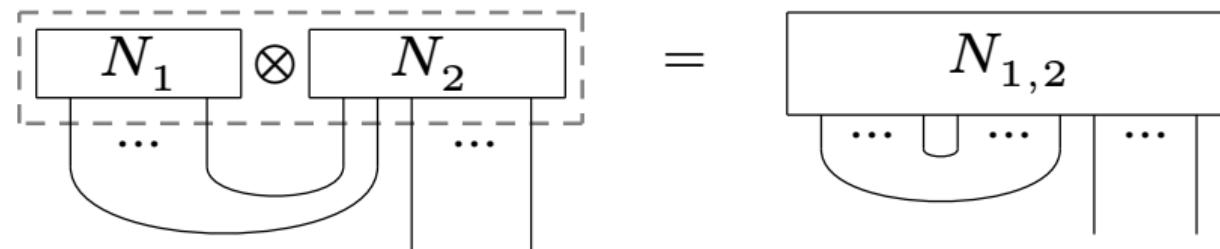
State \Rightarrow normal form II.



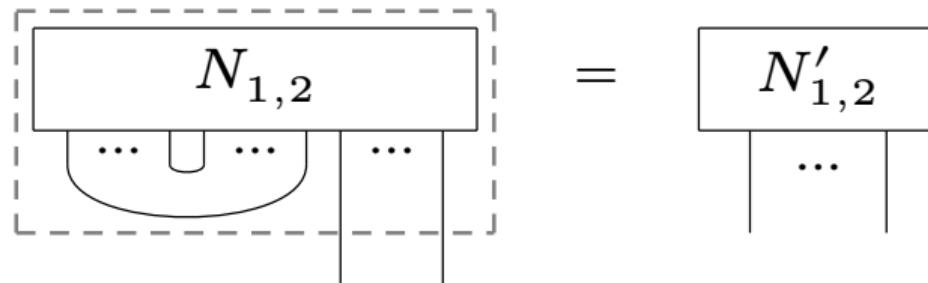
State \Rightarrow normal form III.



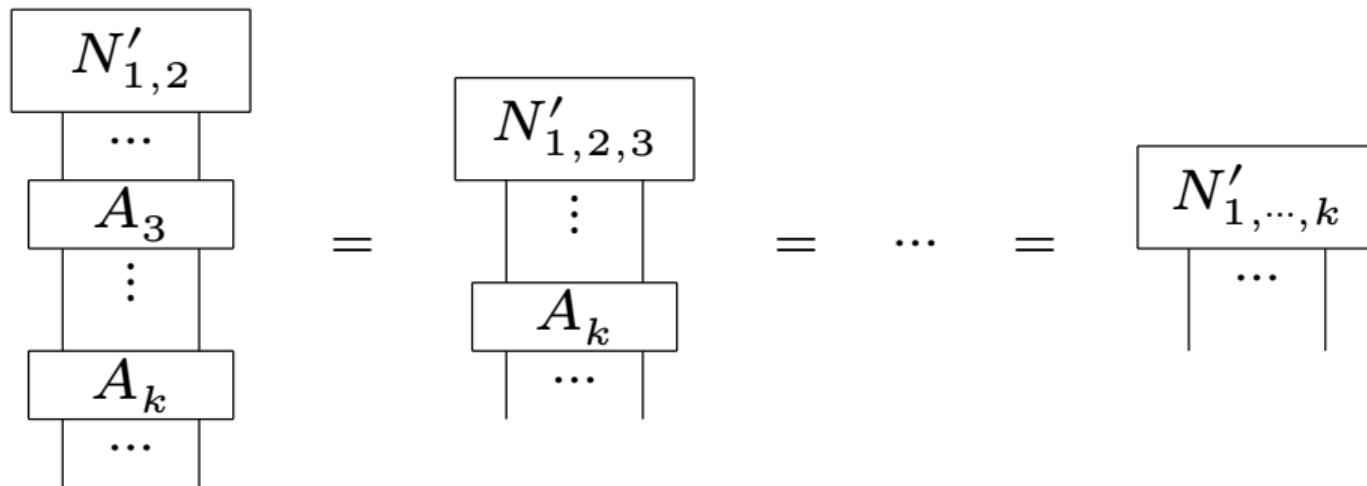
State \Rightarrow normal form IV.



State \Rightarrow normal form V.



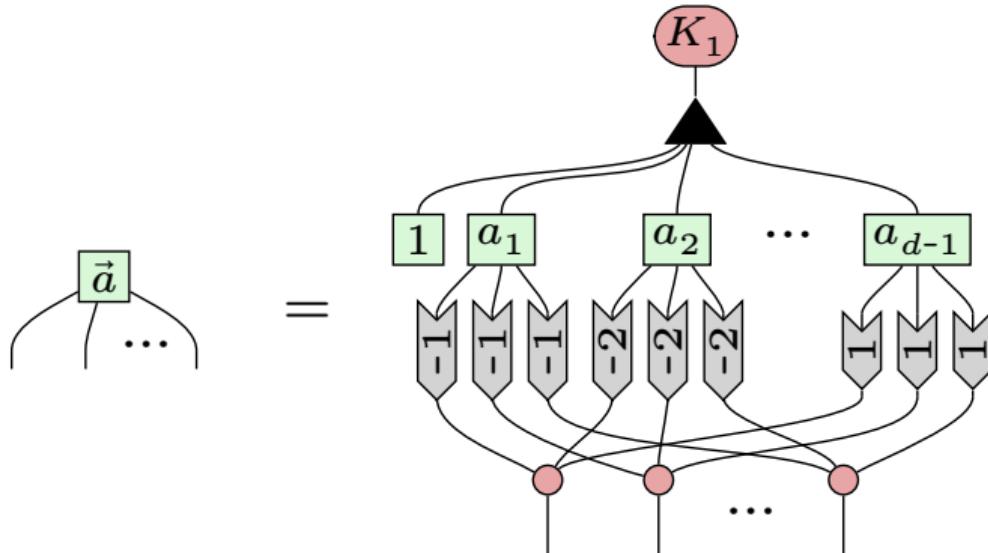
State \Rightarrow normal form VI.



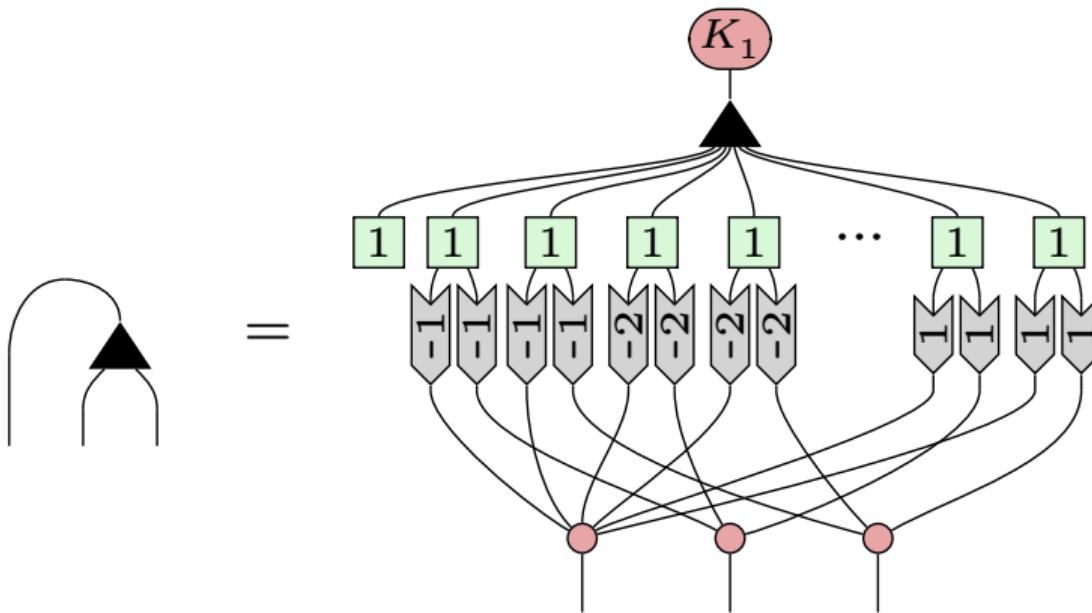
Summary: state \Rightarrow normal form

- Generators
- Tensor product of two normal forms
- Partial-traced normal form

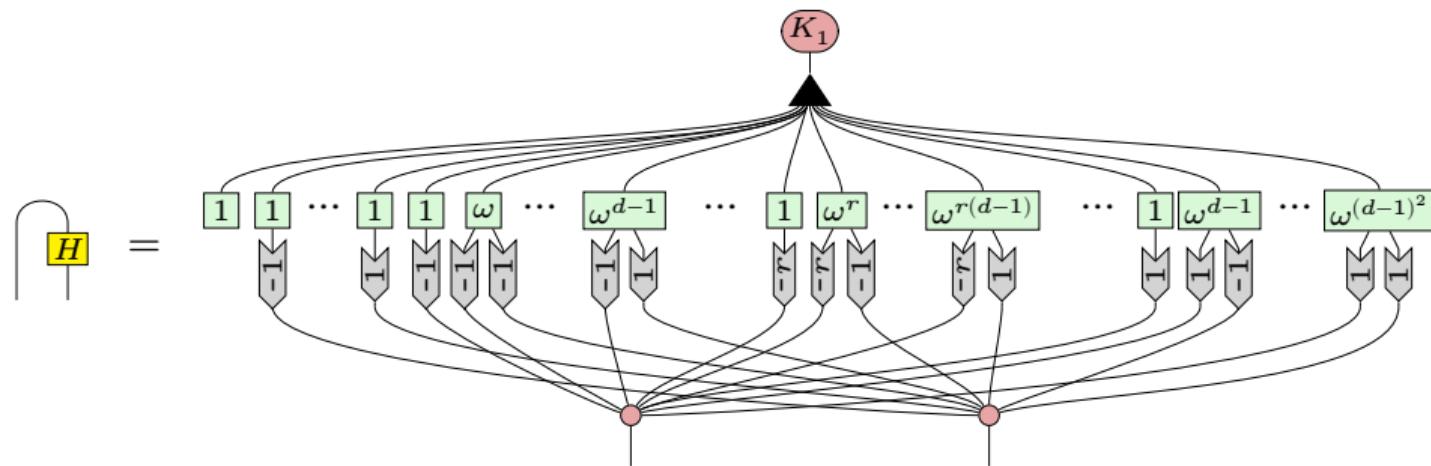
Lemma: Z box



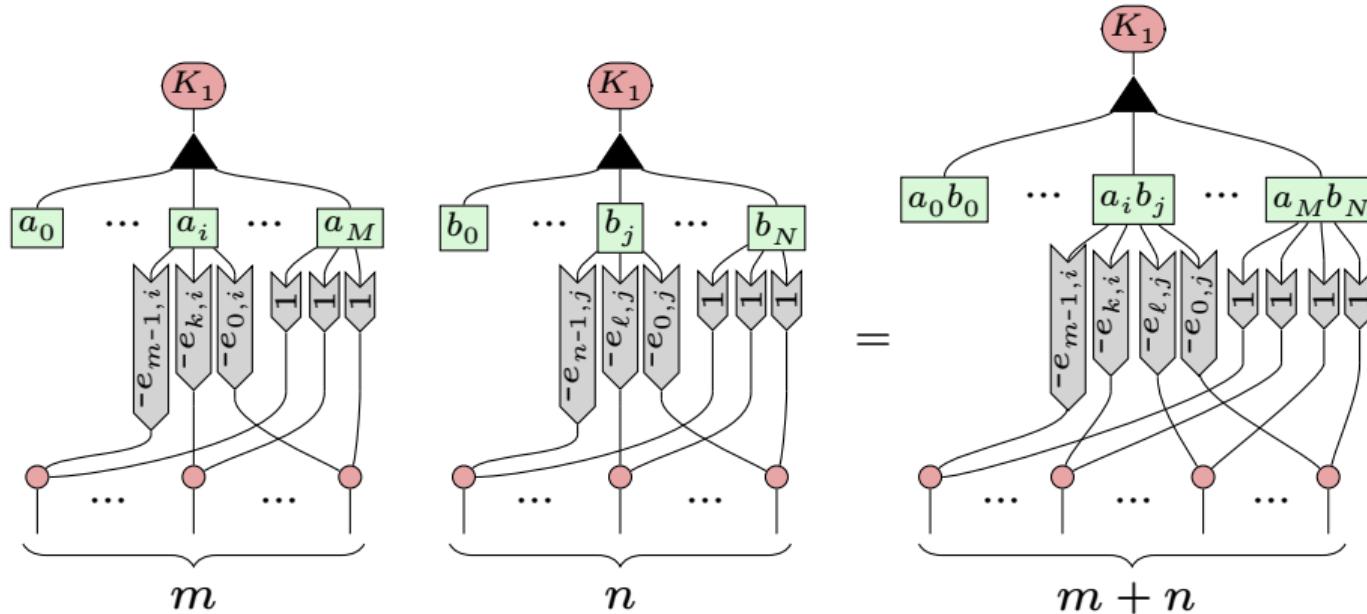
Lemma: W node



Lemma: Hadamard box

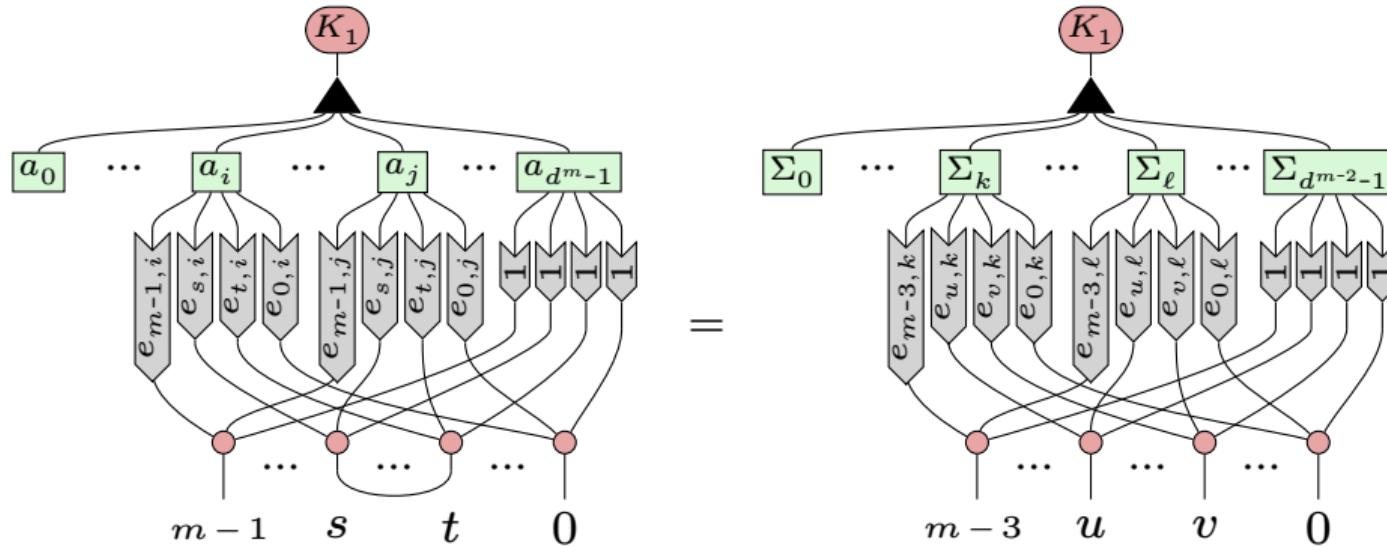


Lemma: Tensor product



where $M = d^m - 1$, $N = d^n - 1$.

Lemma: Partial trace

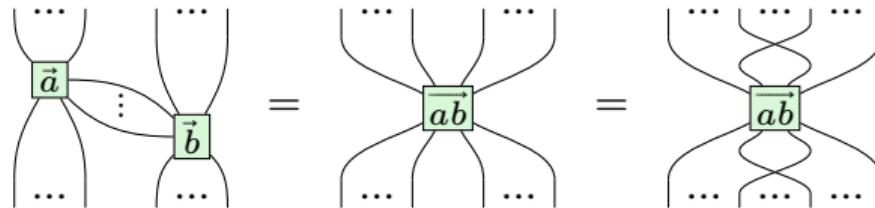


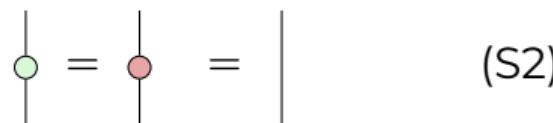
where Σ_k is the sum of those elements where the indices match.

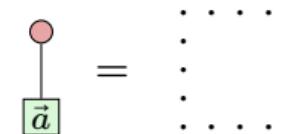
Axioms of ZXW-calculus

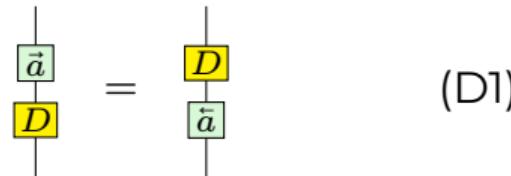
1. Rules of ZX
2. Rules of ZW
3. Rules of ZXW

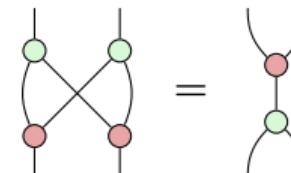
The ZX-part of the rules I


$$\text{Diagram (S1)}: \text{Three equivalent configurations of wires labeled } \vec{a} \text{ and } \vec{b} \text{ meeting at a node, shown as } \vec{a}, \vec{b}, \vec{a}\vec{b}, \text{ and } \vec{a}\vec{b} \text{ with a twist.}$$


$$\text{Diagram (S2)}: \text{Three vertical wires with dots at the top, followed by an equals sign and a blank vertical line.}$$


$$\text{Diagram (Ept)}: \text{A wire labeled } \vec{a} \text{ with a dot at the top, followed by an equals sign and a vertical dotted line.}$$


$$\text{Diagram (D1)}: \text{Two wires labeled } D \text{ and } \vec{a} \text{ meeting at a node, followed by an equals sign and a wire labeled } \vec{a} \text{ with a yellow box around it.}$$


$$\text{Diagram (B2)}: \text{Two wires with dots at the top crossing, followed by an equals sign and a wire with a dot at the top and a red dot at the bottom.}$$

where $\vec{a} = (a_{d-1}, \dots, a_1)$, $\overrightarrow{ab} = (a_1 b_1, \dots, a_{d-1} b_{d-1})$.

The ZX-part of the rules II

$$\begin{array}{c} \text{---} \\ | \\ \text{---} \\ | \\ K_j \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ K_j \\ | \\ K_j \\ | \\ \text{---} \end{array} \quad (\text{K0})$$

$$\begin{array}{c} \text{---} \\ | \\ \text{---} \\ | \\ K_j \\ | \\ \text{---} \\ | \\ \dots \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ K_j \\ | \\ \text{---} \\ | \\ \dots \\ | \\ \text{---} \end{array} \quad (\text{K1})$$

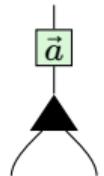
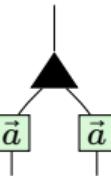
$$\begin{array}{c} \text{---} \\ | \\ \text{---} \\ | \\ K_j \\ | \\ \text{---} \\ | \\ \vec{a} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ K_j \\ | \\ \text{---} \\ | \\ \vec{a} \\ | \\ k_j(\vec{a}) \\ | \\ K_j \\ | \\ \text{---} \end{array} \quad (\text{K2})$$

$$\begin{array}{c} \text{---} \\ | \\ \vec{0} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ K_j \\ | \\ \text{---} \end{array} \quad (\text{Zer})$$

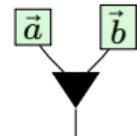
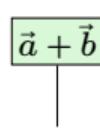
$$\begin{array}{c} \text{---} \\ | \\ H \\ | \\ H \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ D \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ -1 \\ | \\ \text{---} \end{array} \quad (\text{P1})$$

where $k_j(\vec{a}) = \left(\frac{a_{1-j}}{a_{d-j}}, \dots, \frac{a_{d-1-j}}{a_{d-j}} \right)$

The ZW-part of the rules

 $=$ 

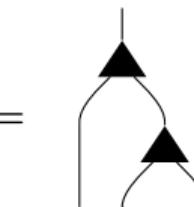
(Pcy)

 $=$ 

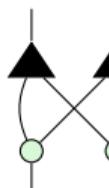
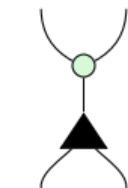
(AD)

 $=$ 

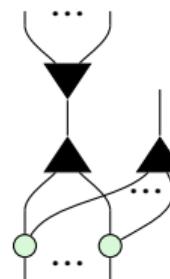
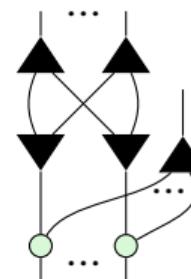
(Sym)

 $=$ 

(Aso)

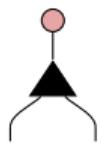
 $=$ 

(BZW)

 $=$ 

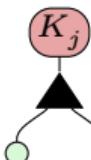
(WW)

The ZXW-part of the rules I



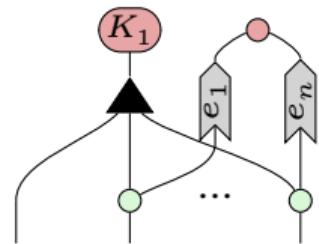
$$= \text{ (Bs0)}$$

(Bs0)



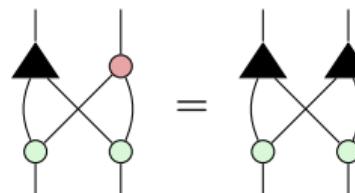
$$= \boxed{T_j}$$

(Bs j)



$$= \text{ (KZ)}$$

(KZ)



$$= \text{ (TA)}$$

(TA)

where $T_j = \overbrace{(0, \dots, 1, \dots, 0)}^{d-1}_{d-j}, \quad e_1, \dots, e_n \in \{1, \dots, d-1\}.$

The ZXW-part of the rules II

$$\begin{array}{c} \square V \\ \downarrow \\ \blacktriangle \end{array} = \begin{array}{c} \blacktriangle \\ \swarrow \searrow \\ \square V \quad \square V \end{array} \quad (\text{VW})$$

$$\begin{array}{c} \blacktriangle \\ \swarrow \searrow \\ \square a_1 \quad \square a_2 \quad \cdots \quad \square a_{d-1} \\ \downarrow -1 \quad \downarrow -2 \quad \cdots \quad \downarrow 1 \\ \square V \quad \square \vec{a} \end{array} = \quad (\text{VA})$$

$$\begin{array}{c} \vec{a} \\ \downarrow \\ \square V \end{array} = \begin{array}{c} \overrightarrow{a_{d-1}} \\ \downarrow \end{array} \quad (\text{ZV})$$

$$\begin{array}{c} \square \frac{1}{\sqrt{d}} \quad K_1 \quad O \quad \dots \quad K_r \quad \vdash \quad 1 \\ \downarrow \quad \downarrow \quad \downarrow \quad \cdots \quad \downarrow \quad \downarrow \quad \downarrow \\ \square M \quad \square M \quad \square M \quad \dots \quad \square M \quad \square M \quad \square M \\ \downarrow \quad \downarrow \quad \downarrow \quad \cdots \quad \downarrow \quad \downarrow \quad \downarrow \\ K_0 \quad K_r \quad K_{d-1} \end{array} = \begin{array}{c} \square H \end{array} \quad (\text{HD})$$

where $\overrightarrow{a_{d-1}} = (a_{d-1}, a_{d-1}, \dots, a_{d-1})$.

Outlook

- *Light-matter interaction in the ZXW calculus*
Talk today at 14:30
- Optimisation of qudit circuits
- Completeness of qudit ZX-calculus
- Completeness of qufinite ZXW-calculus
- Hamiltonian simplification with ZXW

Appendix

Overview

1 Introduction

ZXW-calculus

Qudits

Completeness

2 The qudit ZXW-calculus

Generators

3 Completeness proof

Proof idea

Lemmas

4 Axioms of ZXW

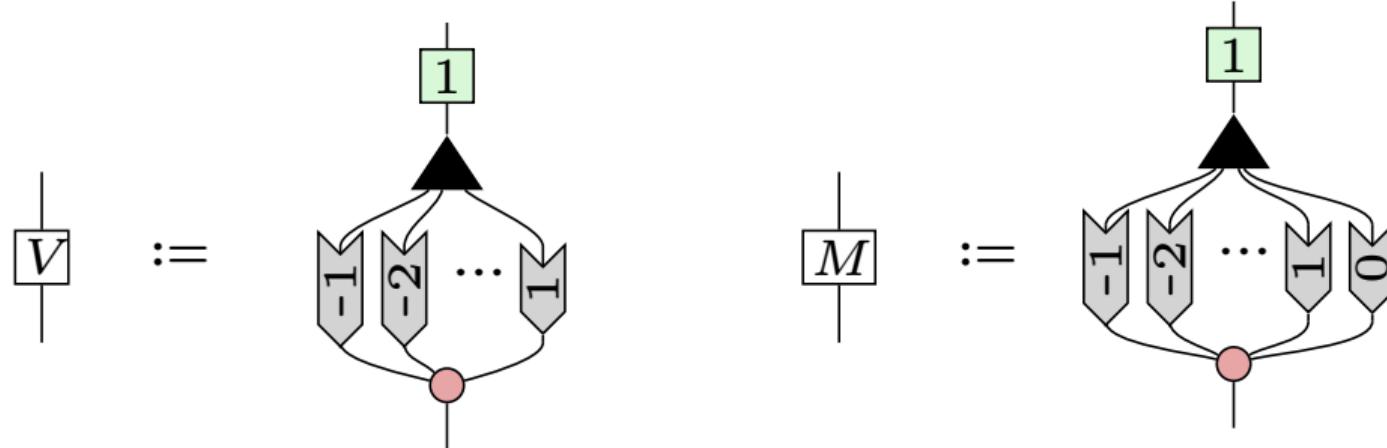
Notation: The Hadamard inverse

$$H^\dagger := \begin{array}{c} H \\ \vdots \\ H \end{array}$$

Notation: The dualiser

$$\boxed{D} := \begin{array}{c} \diagup \\[-1ex] \textcolor{red}{\bullet} \\[-1ex] \diagdown \end{array} \mapsto \sum_{i=0}^{d-1} |i\rangle \langle -i|.$$

Notation: The V and M boxes



with

$$\boxed{V} \xrightarrow{\mathbb{H}} |0\rangle\langle 0| + \sum_{i=1}^{d-1} |i\rangle\langle -1|$$

$$\boxed{M} = \boxed{V} \boxed{1}$$

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